

Special Event Profile:

Chapman Modified Alternate Shot

Format:

- 2-man Team
- 18 holes of modified alternate shot (best ball)
- The team's best net score will be scored on each hole

Team Handicap Allowance: (See Appendix I for calculation examples)

- This event uses a "Team Event Handicap", which is calculated by adding together 60% of the Men's Club Course Handicap of the player with the lowest handicap and 40% of the Men's Club Course Handicap for the player with the highest handicap.
- Allowances are based on the USGA recommendation for this format
- Scores for handicap, will not be recorded, as you are not playing your own ball for this event.

Team Selection:

Players must sign up with a partner.

Event Play: (See Appendix II for specific examples)

- Teams play two alternate shot balls on each hole

Shot	Ball #1	Ball #2
Tee Shot	Player A	Player B
2 nd Shot	Player B	Player A
3 rd Shot	Player A	Player B
4 th Shot	Player B	Player A
5 th Shot	Player A	Player B

- As shown by the example above, both players on each team will hit a tee shot. Player B will play his next shot from where partner's (Player A) tee ball ended up. Player A will play his next shot from where Player B's tee ball ended up. Players will continue alternating shots/putts on each ball until the hole is completed.
- Note:
 - Balls may not be switched on a hole. Each player must play his partner's ball when playing the next shot from where his partner's last shot ended up. **He cannot replace his partner's ball with his own type of ball.**
 - The alternate shot applies even if a player's shot is hit O.B. or in a penalty area.

Examples:

- Player A hits his tee shot into the water. In keeping with the alternate shot format, Player B must play the next shot by either re-teeing (from the same tee box as the original ball) or taking a drop from the point where the ball crossed into the penalty area. In either case, he will be hitting the team's 3rd shot after applying a one-stroke penalty.
- Player B tee shot is believed to be O.B., Player A must either re-tee (hitting 3 from the same tee box as the original ball) or apply the rule to play the next shot from the nearest point in the fairway equidistant to the hole from where the original ball is deemed to have crossed the O.B. barrier. Using this rule, Player A would be playing the team's 4th shot from that point. If the team decides to hit a provisional ball, the player who would be playing the next shot would hit the provisional. In this example, that would mean Player A would hit the provisional shot.
- At any point on each hole, the team may decide to stop playing one of the balls-in-play if it appears that the remaining ball-in-play would be used for the team's lowest gross score. You are not required to finish play on both balls as scores from this event only use the lowest gross score of the two balls-in-play on each hole, and the event scores will NOT count toward Men's Club Handicap or Birdie Board.

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Event Scoring:

- Record the **lowest gross (actual) score** of the two balls-in-play ("best ball") for each hole in the online scoring system.
- At the completion of play, the scoring system will calculate/determine the team net score on each hole. The sum of these net scores will represent the team's score on each hole; and, ultimately, the 18-hole total team score for the event.
- Team net score for each hole will be determined by reducing the gross score by one stroke (two strokes when warranted) on any hole where a Team Event Handicap is equal to, or higher than, the assigned course handicap for the hole.
- When a Team's Event Handicap does not dictate receiving a one-stroke reduction based on the course handicap for the hole, the team's net score for the hole will be equal to the gross (actual) score.
- Each team's placement (order of finish) in the event will be based on the 18-hole total team score.

Payouts & Skins Game:

- The number of places paid and corresponding Pro Shop credit amounts will be determined, and announced, in advance based on the portion of the Men's Club budget that has been allocated for this event.
- Each player on winning teams will receive equal shares of Pro Shop credits assigned for that place. Pro Shop credits are credited to each player's account by The Falls staff after payouts are announced to the Club.
- **\$20 OPTIONAL TEAM SKINS.** Team skins game is optional for this event. To be eligible for the team skins game, the entire \$20 must be paid by the team as skins will be awarded by team for this event. **Skins will be at 80% at Full pops with a maximum of 18 holes based on your Men's Club Handicap. Team net score for skins will be determined in the same way as the team's hole-by-hole score for the Event.** Skins payout amounts will be determined by the total amount in the skins pot divided by the number of team skins outstanding. There will be no division of skins pot based on playing tee box for this event.

Weather Policy :

Pro Shop Credits and CTP: If at least 40% of the players on the published tee sheet for this event decide to not finish due to Inclement Weather then any Pro Shop Credits assigned to this event will not be awarded. Those funds will be added to the yearly prize pool to be redistributed via future events in the year.

Skins: If your team enters the skins game and you tee off your money remains in the skins pot if your team decides to not finish due to Inclement Weather. There will be no refund of skins money unless the course closes due to Inclement Weather.

Birdie Board: Birdie Board will not count, as you will not be playing your own ball.

Hole in One Pot: Hole in One will count for either player that played the FIRST SHOT ONLY ON A HOLE and that first shot enters the hole.

Appendix I: Handicap Examples

Example 1:

Player A has a Men's Club Course Handicap of **5** and his partner (Player B) has a Men's Club Course Handicap of **14**. Applying the recommended handicap allowance for this tournament format, Player A would be reduced to a handicap of **3** ($5 \times 60\% = 3.00$), and Player B would be reduced to a handicap of **6** ($14 \times 40\% = 5.60$). Adding Player A and Player B's event handicaps would be create a Team Event Handicap of **9** ($3 + 6 = 9$). Please see rules above as to how the Team Event Handicap is applicable to scoring.

Example 2:

Player A has a Men's Club Course Handicap of **8** and his partner (Player B) has a Men's Club Course Handicap of **16**. Applying the recommended handicap allowance for this tournament format, Player A would be reduced to a handicap of **5** ($8 \times 60\% = 4.80$), and Player B would be reduced to a handicap of **6** ($16 \times 40\% = 6.40$). Adding Player A and Player B's event handicaps would be create a Team Event Handicap of **11** ($5 + 6 = 11$). Please see rules above as to how the Team Event Handicap is applicable to scoring.

Appendix II: Event Play Examples

Example 1:

Shot	Ball #1	Ball #2
Tee Shot	Player A – Fairway hit	Player B – Finishes in the rough
2 nd Shot	Player B – Finishes on the green	Player A – Finishes in greenside rough
3 rd Shot	Player A – Putt #1	Player B – Chips onto the green
4 th Shot	Player B – Putt #2 (holes out)	Player A – Putt #1
5 th Shot		Player B – Putt #2 (holes out)
Team gross score would be the "best ball" of the two which would be a 4.		

Example 2:

Shot	Ball #1	Ball #2
Tee Shot	Player A – Fairway hit	Player B – Finishes O.B.
2 nd Shot	Player B – Ball finishes in water	Penalty Stroke – Team decided to use the "play from the fairway" rule
3 rd Shot	Penalty Stroke – Ball drop	Penalty Stroke – Team decided to use the "play from the fairway" rule
4 th Shot	Player A – Finishes on the green	Player A – Finishes in greenside rough
5 th Shot	Player B – Putt #1	Player B – Chips onto the green
6 th Shot	Player A – Putt #2 (holes out)	Player A – Putt #1
7 th Shot		Player B – Putt #2 (holes out)
Team gross score would be the "best ball" of the two which would be a 6.		

Example 3:

Shot	Ball #1	Ball #2
Tee Shot	Player A – Finishes on the green	Player B – Finishes O.B.
2 nd Shot	Player B – Putt #1	Penalty Stroke – Player A "re-tees" from the same tee box Player B hit the original ball
3 rd Shot	Player A – Putt #2	Player A – Finishes on the green
4 th Shot	Player B – Putt #3 (holes out)	Player B – Putt #1
5 th Shot		Player A – Putt #2 (holes out)
Team gross score would be the "best ball" of the two which would be a 4.		