

## **The Falls Men's Club**

The Falls Men's Club is a weekly golf game that has access to the best tee times every Saturday morning from the beginning of March thru the end of September. It has a full schedule of individual and team tourn. events that can be enjoyed by guys of all skill levels.

### **Men's Club Membership Fee & Greens Fees**

\$190 per year fee to cover GHIN subscription (\$40) and Men's Club prize pool (\$150)

- Entry fees are due to the Pro Shop no later than Opening Day
- 100% of prize pool budget is paid out to the membership in the form of Pro Shop credit.
- Every week we payout low gross and low net scoring prizes.
- Each player is required to pay their greens fee (includes cart) to the Pro Shop before their round each week.
- If you purchase an annual golf pass from The Falls Golf Club, it does NOT include membership in the Men's Club.
- Falls Golf Club annual pass holders only pay for their cart fee for Men's Club play each week.

### **Tee Times & Pairing**

Members receive an email from the Communications Committee on Monday's asking who is playing the following Saturday.

- You reply to the email to say you are playing, if you would like to be paired with anyone in particular, or any special time requests, etc. (we do our best to accommodate requests for early tee times, pairings, etc. but cannot guarantee it).
- The Communications Committee make the pairings and assign tee times and email that back out to the membership & The Falls Pro Shop on Thursdays.
- Generally, tee-times during the reg. season will start around 7:00 a.m. using split tees (1 & 10).
- For the pre-season, generally tee-times will start later, and all play may start only off hole no. 1.

### **Men's Club Handicap Index & Allowances**

All weekly play & tourn. events along with optional skins games use net scoring to determine prizes.

- The Scoring Committee calculates your Men's Club Hdcp. Index using ONLY rounds that are played during Men's Club play. We do not use your current GHIN handicap for Men's Club play. (see New Members section below)
- We use several handicap allowances to determine course handicaps (Pops) depending on the format. Optional Skins Game cash prizes: 80% allowance (team events use different allowance amounts); Low Net shop credit prizes: 100% allowance (team events use different allowance amounts); Birdie Board cash pot: 50% allowance
- All handicap calculations and allowance recommendations are from the official World Golf Handicap system.

## **New Members**

New members must establish a Men's Club Hdcp. Index before they are eligible for any low net Pro Shop credit prizes. It is their best interest to establish their Men's Club Hdcp. Index prior to the start of reg. season play when Pro Shop credit prizes begin being awarded.

-The first 6 weeks of the season are "pre-season" rounds so new members can play to establish their Men's Club Hdcp. Index by posting a minimum of 3 rounds.

-New members that have not established their Men's Club Hdcp. Index can play in the optional net skins game. However, they must play as a 0 hdcp. until they establish a Men's Club Index.

-The more rounds you play, the more accurate your index and course handicap will be.

## **Tee Groups**

We have two separate shop credit and skins game prize pools that we compete for each week. Once a player decides on a tee group, they must stay in that tee group for the entire season.

-All players will play from the Blue (or Gold) tees unless they qualify to play the White or Red tees (see eligibility reqmnts. below). Player(s) that qualify may elect instead to play the Blue or Gold tees, but must decide on Opening Day, and must play those tee(s) all season.

-Blue & Gold tee players compete for their own prize pool and cash pots. A player in the Blue & Gold tee group can play either the Blue or Gold tees each week. Your course handicap (pops) will be adjusted depending on which tee you play.

-Red & White tee players compete for their own prize pool and cash pots. A player in the Red & White tee group cannot switch between Red & White tees each week. If you qualify and choose to play the White tees, you must play the White tees the entire season. The same applies to the Red tees.

Eligibility for White tees: If a player's age (as of opening day) added to his Men's Club Index is 71.5 or higher, he may choose to play the White tees. However, a player may choose to play any back tee they would like regardless of their eligibility to play a forward tee. If a player that is eligible for the White tees chooses to play in the Blue & Gold tee group, he must stay in the Blue & Gold tee group all season. You cannot move between tee groups during the season.

Eligibility for Red tees: If a player's age (as of opening day) added to his Mens' Club Index is 89.5 or higher, AND he is 65 years old or older, he may choose to play the Red tees. If you are eligible for the Red tees and you choose to play there, you must stay there for the season.

## **Optional Birdie Board & Hole-In-One Club**

-A player can put \$10 cash into the optional Men's Club Hole-In-One club to join. If someone in the H-I-O club makes an ace during Men's Club open play or tourn. event, they win the cash pot.

-Every player can put \$5 cash into the optional Men's Club Birdie Board pot and the first person to record a net birdie on all 18 holes during the reg. season gets the cash pot. Only net birdies during Men's Club play count towards the Birdie Board. (50% hdcp. allowance used).

## **Optional Net Skins Game**

There is an optional net skins game for every Sat. open play & tourn. events.

- There is a separate skins pot for the Blue & Gold tee group and the Red & White tee group during Sat. open play rounds. Some tourn. skins games will be by team with skins based on a team score by hole, and skins paid out as a team skin.

- A player pays the Pro Shop \$10 cash at the time of check in for their round to get into the game.

- The skins cash is paid out to winners in each tee group (or team) after the scoring is done.

- Handicap allowance is 80% with half pops for skins games (allowance varies with team events). 80% allowance means that you only get 80% of the course handicap; half pops mean that you are only getting half of a shot on a hole instead of a full shot. This prevents net pars from cutting a natural birdie for a skin. Ex: Player 1 makes a gross par 4 on a hole where he gets a half pop (this equals a net 3.5). Player 2 makes a gross birdie 3 on that hole but isn't getting a half pop (this equals a net 3.0). Player 2 would beat Player 1 out for that skin since a net 3.0 is less than a net 3.5. If we played full pops instead of half pops on skins, Player 1's gross 4 (net 3) would cut Player 2's gross birdie 3 (net 3). The idea is that a natural or gross birdie that results in a skin, shouldn't be cut by a natural or gross par. This half pop thing only applies to skins prizes and not overall net score.

## **Weekly Scoring & Payouts**

All gross scores are input into the scoring calculator every week by the Scoring Committee after the round in the club house and the net skins cash prizes are calculated and paid out. If you win skin cash but are not there to collect it, the cash will be left in a sealed envelope at the Pro Shop counter for you to pick-up at your convenience.

- Net and gross scores are calculated for shop credit prizes. The Pro Shop is notified to credit the winner's account with the proper Pro Shop credit prize during the week.

- All scoring data is collected and managed by the Scoring Committee. Individual Men's Club Indices are calculated and updated after every round. Every time a member plays, their index and resulting course handicap is accurate and up to date.

- The Scoring Committee posts every score from Men's Club play into the GHIN system at the kiosk in the club house. Players do not post their Men's Club rounds into the GHIN system. Players may (and should) post their scores from non-Men's Club rounds into the GHIN system.

## **Pre-Season, Open Play, & Special Tourn. Events**

Pre-Season: The first 6 weeks of the season are for individual 18-hole open play rounds with an optional net skins game. There are no Pro Shop credit prizes awarded for low gross and low net scores during the pre-season. The main purpose of these rounds is to allow new members enough opportunity to establish their Men's Club Hdcp. Index by posting at least 3 Men's Club rounds. These rounds do not count towards the Birdie Board pot but do qualify for the Hole-In-One pot. These rounds will count for all Men's Club members towards their Men's Club Hdcp. Index and will be posted into the GHIN system by the Scoring Committee.

Open Play: There are 16 weeks of individual 18-hole open play rounds with an optional net skins game. Open play rounds pay out Pro Shop credit prizes for low gross and low net scoring within each tee group. Open play rounds count towards the Birdie Board and Hole-In-One pots. In addition, these rounds will count towards your Men's Club Hdcp. Index and will be posted into the GHIN system by the Scoring Committee.

Special Tourn. Events: The Men's Club offers several special tourn. events of various formats. All tourn. event rounds will count towards the Birdie Board and Hole-In-One pots. Since most of our tourn. event rounds are conducted where you play your own ball, they will count towards your Men's Club Hdcp. Index and will be posted into the GHIN system by the Scoring Committee.

### **List of Special Tourn. Events** (may vary each year)

ABCD (Best 2 of 4 Balls)

Modified Stableford

2-Man Team Best Ball

Member/Member (2-man team best ball; two-day event & cash Calcutta)

ABCD (Best 3 of 4 Balls)

2-Man Team Modified Chapman

Stroke Play Club Championship (two-day event)

Ryder Cup or President's Cup (2-man best ball & individual matches; two-day event)

Individual Match Play Club Championship (Progressive throughout the season)

*This is a very fair, well organized, and well operated weekly golf game.*